Craig Karp

Graphic Designer

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in linkedin.com/in/craigkarp

SKILLS

Adobe Creative Suite

Graphic Design

Mobile & Web Design

Print & Digital Design

User Research

UI/UX Design

Interaction Design

Information Architecture

Visual Design

Collaborative with Cross-Functional Teams

User-Centered Design

Photography

EDUCATION

UI/UX Design

Career Foundry
Mar 2020

B.A., Graphic Design

SUNY Oneonta May 2014

PROFESSIONAL EXPERIENCE

CDLLife

Product Designer

Mar 2021 - Sep 2023

- Collaborated with cross-functional teams to conceptualize, design, and deliver innovative product solutions that met user needs and business goals
- Conducted in-depth user research to gather insights and inform design decisions
- Created wireframes to visualize product concepts and user interactions
- Developed high-fidelity prototypes and interactive mockups to communicate design concepts and gather feedback from stakeholders
- Implemented user-centered design principles and best practices to ensure intuitive and user-friendly interfaces
- Worked closely with developers to ensure the successful implementation of designs, providing detailed design specifications and addressing design-related issues
- Contributed to the development and maintenance of design systems and style guides to ensure design consistency across products
- Stayed up-to-date with industry trends and emerging design technologies to enhance design capabilities and stay competitive in the market
- Decreased task completion times for users
- Created features to reduce the number of errors, overall improving user experience

GDS Signage

Graphic Designer

Jul 2018 – Mar 2021

- Assist in concept and research development for environmental designs
- Create mechanical drawing packages complete with specification sheets and layouts
- Set up and export scaled artwork for production
- Evaluate and maintain pertinent files and records for internal and external distribution
- Understand, implement, and enforce brand guidelines throughout all design efforts
- Support the Marketing and Business Development team with visual aids and creative collateral

SOFTWARE

Figma

Sketch

Adobe XD

Invision

Adobe Photoshop

Adobe Illustrator

Adobe Creative Cloud

NYU Tandon School Of Engineering

Associate Graphic Designer

Oct 2016 - Jan 2017

- Conceptualized and designed publications, flyers, brochures, invitations, postcards, signage, posters, enewsletters, web content, and social media content
- Supported design direction for all promotions, ensuring adherence to graphic identity standards as outlined by senior leadership
- Collaborated with other departments to raise the profile of the Tandon School through social media, blogs, videos, email marketing messages, and e-newsletters

David Pesyer Sportswear (MV Sport)

Junior Graphic Designer

May 2015 - Aug 2016

- Designed advertisements for magazine spreads, newsletters, and email campaigns
- Generated layout designs for seasonal catalogs
- Conducted product photography as well as photo touchups of models and clothing
- Specialized in crafting designs for custom-decorated apparel and promotional products
- Brought creativity to a diverse range of items, including t-shirts, sweatshirts, hats, and other promotional merchandise
- Contributed artistic input to cater to various purposes, such as corporate events, and promotional campaigns